

## CHAPTER V

### CLOSING

#### 5.1 Conclusion

From the various processes that have been passed in the 2D Dark Side animation workmanship, it can be concluded that:

1. Storytelling and animation movement depend on the number of frames used and the detailed expression of each scene.
2. The use of frame by frame techniques in 2D animation makes the movement of animation more natural and smooth.
3. Frame by frame technique allows animation and camera movements to be more dynamic and flexible.
4. Making animation with the frame by frame technique requires high imagination and the ability to estimate the timing of a movement.
5. In making animated videos, the combination of sound and sound effects is very important in building the atmosphere.
6. The use of HEVC video coding makes the animation file size smaller but does not affect the quality of the video produced.

#### 5.2 Suggestion

1. To make a good and interesting story, the script writer must be able to create an atmosphere that can control the emotions of the audience, therefore the script writing must be done and thought about seriously,

because the most important thing in a film or animation is the storyline itself .

2. It takes a high creativity and careful planning so that an animated film has good quality.
3. Make sound effects and music in accordance with the theme of the animation that will be created, so that the atmosphere in the animated film can be conveyed to the audience.

